

2026 Kennedy Little League Pool Play & Playoffs (rev. 5-17-26)



All Divisions

- Final game **scores** and **innings played** to be reported by coaches per method started earlier this year: <https://www.kennedylittleleague.com/Default.aspx?tabid=2772518>
- Federals and Majors must also report **pitch counts** for each player, also see above link
- Coaches are responsible for making sure the players are using the correct and legal bats. USA Baseball only. No USSSA bats allowed
- League Wide Rules: <https://www.kennedylittleleague.com/Default.aspx?tabid=1992921>
- **Drop Dead Game Time Rule:** When time expires, if the home team is ahead, they WIN, if the visitor is ahead or tied at that time and the home team has not completed their batting, revert to the previous completed inning score.
- **Bracket Play Tie Game Procedure: Modified California Rules.** The next half innings will begin with the last batter on second base with no outs and the teams will play until a winner declared. Home team will always have a chance to tie or win. If after 1 completed inning, the game is still tied, then the next half innings will begin with the last 3 batters on first base, second base, and third base (bases loaded) with one out and the teams will play until a winner is declared. Home team will always get a last chance to tie or win the game.
- <https://www.littleleague.org/downloads/little-league-baseball-by-the-rules/>
- Consolation bracket games will be added manually to your schedules, SportsConnect bracket is visible only for winners bracket.
- Specific division rules as listed below

BPM

- Rules
 - No seeding, bracket placement will be randomized
 - Batter is out after 6 pitches or 4 swinging strikes, unless ball is fouled off on 4th swing. An inning will be over after both teams have made either three outs or scored five runs
 - Regular League and little league rules apply: [Rules](#)
 - Run limits and time limits are enforced as indicated on rule sheet
 - Run/lead limit rules: 15 after 3 innings, 10 after 4 innings, and 8 after 5 innings
 - **No time limit on Championship Game, 5 innings of play, inning run limits apply**
- Playoff Schedule (Bracket Play) will be added to Sports Connect once seeding is completed and should sync with your GameChanger
 - **BPM (6 teams, 2 game guarantee):**
 - Bracket schedule in process

Minors

- Pool Play Seeding determined by SportsConnect and begins with seeding games on **5/28** for all teams **except Halverson vs. Anderson**. All teams get 7 pool play games to determine seeding.
- Rules
 - Regular League and little league rules apply: [Rules](#)
 - *****3 swinging strikes*** begin at pool play**
 - **6 inning games.** Run limits and time limits are enforced as indicated on rule sheet
 - Player rotation guidelines must be followed per rule sheet
 - Run/lead limit rules: 15 after 3 innings, 10 after 4 innings, and 8 after 5 innings
 - **No time limit on championship game, 6 innings of play, inning run limits apply**
- Playoff Schedule (Bracket Play) will be added to Sports Connect once seeding is completed and should sync with your GameChanger
 - **Minors (8 teams, 2 game guarantee):**
 - Bracket schedule in process

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Federals

- Pool Play Seeding determined by SportsConnect and begins with seeding games on **6/2**. All teams get 6 pool play games to determine seeding.
- Rules
 - Regular League and little league rules apply: [Rules](#)
 - **6 inning games**. Run limits and time limits are enforced as indicated on rule sheet
 - **Starting with pool-play**: coach will pitch after 2 walks in any half-inning. Coaches no longer allowed on field with their defense.
 - 4 outfielders are still permitted
 - All Coaches must abide by Little League pitch count restrictions outlined in “Regulation VI Pitchers” to protect the players: <https://www.littleleague.org/playing-rules/pitch-count/#baseball>
 - Pitching rules: 1-20 0 days rest, 21-35 1 days rest, 36-50 2 days rest, 51-65 3 days rest, 66+ 4 days rest. Can’t go over 75 pitches per Regulation VI (see link above)
 - Pitcher inning limit is 3 innings regardless of pitches thrown until the season-ending **bracket play** begins
 - Each team shall track their pitch counts. No Exceptions
 - Run/lead limit rules: 15 after 3 innings, 10 after 4 innings, and 8 after 5 innings
 - **No time limit on championship game, 6 innings of play, inning run limits apply**
- Playoff Schedule (Bracket Play) will be added to Sports Connect once seeding is completed and should sync with your GameChanger
 - **Feds (6 teams, 2 game guarantee)**:
 - Bracket schedule in process

Majors

- Pool Play Seeding determined by SportsConnect and begins with seeding games on **5/20**. All teams get 7 pool play games to determine seeding.
- Rules (Pool & Bracket)
 - Regular League and little league rules apply: [Rules](#)
 - **6 inning games**. Run limits and time limits are enforced as indicated on rule sheet and below, **except no run limits per inning in championship game**.
 - All Coaches must abide by Little League pitch count restrictions outlined in “Regulation VI Pitchers” to protect the players: <https://www.littleleague.org/playing-rules/pitch-count/#baseball>
 - Pitching rules: 1-20 0 days rest, 21-35 1 days rest, 36-50 2 days rest, 51-65 3 days rest, 66+ 4 days rest. Can’t go over 85 pitches per Regulation VI (see link above) (75 pitches for age 10 playing up)
 - Each team shall track their pitch counts. No Exceptions
 - **Run/lead limit rules**: 15 after 3 innings, 10 after 4 innings, and 8 after 5 innings
 - **No time limit on championship game, 6 innings of play, no run limits per inning**
- Playoff Schedule (Bracket Play) will be added to Sports Connect once seeding is completed and should sync with your GameChanger
 - **Majors (8 teams, 2 game guarantee unless bumped by rain scheduling)**:
 - Bracket schedule in process